

DOI: <https://doi.org/10.15294/edukomputika.v7i1>

Published: 2020-06-30

Articles

Pengembangan Sistem Pendeteksi Gesture Angka pada Tangan secara Realtime Berbasis Android

Pradipta Sekar Ayu Putri Wulandari, Kurniawan Teguh Martono, Ike Pertiwi Windasari

1-9



Analisis Validasi Image PNG File Upload menggunakan Metadata pada Aplikasi Berbasis Web

Fahmi Anwar, Abdul Fadlil, Imam Riadi

10-15



Aplikasi Marketplace Jasa Reparasi Barang Elektronik Berbasis Android

Asriana Dyah Kusumastuti, Donny Avianto, Adityo Permana Wibowo

16-23



Perancangan Aplikasi 'Studi Al-Qur'an Intensif' Berbasis Website dengan menggunakan Pendekatan Design Sprint (Studi Kasus Studi Al-Qur'an Intensif UINSA)

Anna Retno Indrawati, Yunia Putri Wardayanti, Muhammad Syifaul Qolbi Romadlon, Aditya Nur Arif

24-32



Effect Percentage of Seam Carving Implementation on Image Based on Texture Characteristics Using GLCM

Muhammad Wahyudi, Hari Purwadi, Arief Bramanto Wicaksono Putra

33-39



Additional Menu

Focus & Scope
Editorial Policies
Editorial Board
Reviewer
Ethics Statement
Authors Guidelines
Contact Us

Accreditation



Download Files





Visitors



Indexing



Tools



Information

[For Readers](#)

[For Authors](#)

[For Librarians](#)

Current Issue

[ATOM 1.0](#)

[RSS 2.0](#)

[RSS 1.0](#)

Edu Komputika Journal

Published by [Unnes Journals](#), part of the [Universitas Negeri Semarang](#).

Platform &
workflow by
OJS / PKP